## **Procurement Records Checklist**

The following list is a compilation of recommended documentation for sealed bid procurements (purchases over \$50,000). See the Weatherization Program Manual Sections 6.2 and 6.6 for specific requirements.

Copy of original RFB package materials (attachments, distribution cover letter, amendments and correspondence relating to amendments)
Documentation of advertisement (Agency Letter, PO, Ad Copy)
Vendor Solicitation List
☐ Printout of researched MBE from the DOA website
Invitation to Bid letter
Bidder's questions documented and distributed to all Bidders
Bidder's Meeting (if applicable) including: sign-in sheet, meeting agenda and minutes
Bid Opening Minutes including: date, sign-in showing all agency staff and contractors present, any special situations and/or reasons for a bidder's disqualification
Bid submittal checklist verifying all required documents are present
Minor Omissions Policy process documented
Bid Summary/Cost Tabulation Sheet including: date, company, all Cost Sheet Bid Prices for comparison, MBE Price Preference & Total BID Price, disqualified bidders and the reason for disqualification
□ Number of Bids Received:
☐ Clearly identify the winning bidder(s) and document the basis of selection
Original Bidder Envelopes showing received date/time stamp
All original and complete contractor bid documents
Excluded Parties List System (EPLS) check for debarred contractors
Bid Appeals documentation
Intent to Award letter in file and confirmation letter was sent to all Bidders
Original and signed Contractual Agreement
AA/CC documentation (See Weatherization Manual Section 6.4)
Contractor Management documentation (correspondence, etc.)
Contract Revisions with new and signed Contractual Agreement
Contractor T&TA Retention Agreement (See Weatherization Manual Section 5.8.2)
Contract Extension with new and signed Contractual Agreement
Contractor cost increase and supporting industry wide documentation
Vendor-initiated contract language changes sent to DES Help Desk